

TO PLAY THE GAME:

- Choose a Bet Level.
- Spin the reels by:
 - Clicking/tapping the Spin button.
 - Clicking/tapping the Spacebar (Desktop mode only).
 - Starting a set number of spins using the AutoPlay menu.

While the reels are spinning, you can quick stop the game by pressing the Spin button. The Fast Play increases the reel spin speed to display the spin results quicker without affecting them. Open the settings to activate/deactivate the Fast Play. Some of these settings may not be available in the game you are playing. All Bets and payouts are in the user's currency.

AUTOPLAY SETTINGS

Here you can choose your preferred AutoPlay settings.

- Learn more about AutoPlay settings:
 - AutoPlay settings differ from game to game. Your game may not have all these settings. AutoPlay may not be available in certain markets.
 - AutoPlay enables you to automatically play a set number of consecutive game rounds without interacting with the game.
 - AutoPlay plays with the last Bet value you selected, or the casino default Bet value.
 - Each game has different AutoPlay settings. Some may not be available in the game you are playing.
 - The number of spins remaining in your AutoPlay session is displayed in the game.
 - Autoplay stops when the Free Spins are activated.

AutoPlay Settings

Number of spins

Set the number of spins you want to play.

Stop On Any Win

Stop the session if you win on a spin.

Single Win Limit

Stop the session if the win exceeds or equals the amount selected.

Win Limit

Stop the session if your balance increases and exceeds or equals the amount selected.

Loss Limit

Stop the session if your balance decreases and drops below or equals the amount selected.

- Start AutoPlay:
 - Click/tap the AutoPlay button. This will open the settings dialogue enabling you to select the number of spins you want to play and adjust the stop settings.
 - Click/tap your AutoPlay settings.
 - Click/tap Confirm to start AutoPlay. This starts the AutoPlay session, and it continues until you run out of the set spins or click/tap the Stop button.
 - Click/tap the Stop button to end AutoPlay. To click/tap on this button does not influence the results of the spin.

ABOUT THE GAME

This game is a 5-reel, 4-row slot game featuring Wilds with Multiplier, Sticky Wilds and the Bonus Spins.

The theoretical average return to player (RTP) for this game is 94.38%.

Bet line wins pay in succession from leftmost to right.

Only the highest win per bet line is paid.

Wins on different bet lines are added.

Winning combinations and payouts are made according to the Paytable. All bet lines and winning combinations in the game are displayed in the Paytable.

The Paytable reflects the current Bet configuration and changes in accordance with the corresponding Bet.

All Bets and payouts are in currency.

This game features a win cap of {{WIN_CAP}} the bet made for the game round.

SPECIAL SYMBOLS

Landing 3 bonus symbols in the base game triggers the bonus spins and awards 15 bonus spins.

Landing 3 bonus symbols during Bonus Spins awards an additional 5 Bonus Spins.

The BONUS symbol can land on reels 1, 3 and 5 in the Base Game and Bonus Spins.

The BONUS symbol is a scatter symbol.

Wilds can land anywhere on the reels, both during the base and Bonus Spins.

The Wild is sticky in bonus spins until it participates in a win line.

The Wild substitutes for all symbols except Bonus.

When the Influence Meter is triggered, if a Wild lands on a position already occupied by another Wild, the existing Wild's multiplier increases by +1.

In both the base game and bonus spins, any spin can reward an ApeX Wild. When they land as part of a winning line, they boost your payout significantly.

The ApeX Wilds come with the following possible multipliers: x10, x25, x100.

MAD MONKEY METER

The Influence Meter rises with every spin that doesn't result in a win, increasing faster the more consecutive losses you have.

When you win, the meter's level stays the same, but your loss streak resets to zero.

As the meter fills, it progresses through five levels of influence.

Each level offers a chance to drop a different number of Wilds when triggered.

The higher the level of Influence, the larger the number of Wilds that drop during the feature.

BONUS SPINS

Landing 3 bonus symbols in the base game awards 15 bonus spins, and landing 3 bonus symbols during bonus spins awards an additional 5 bonus spins.

When triggered, the Bonus spins start with an independent Influence Meter which levels up faster than the base games', and resets only when bonus spins are first triggered.

Bonus spins always begin with the Influence Meter at level 1.

During bonus spins, the wilds are sticky and persist on the reels until they form part of a winning line or until bonus spins end.

PERSISTENT STATE

The probability of triggering certain game events may change during gameplay.

This game includes visual elements that change as you play. These visual elements are for entertainment purposes only and do not increase the chance of the player triggering certain game event or influence the outcome of the game in any way.

Each spin is independent, and the results are determined by a random number generator (RNG). Visual changes do not affect the game's Return to Player (RTP).

AI services have been used to modify, generate or enhance parts of the game art and to translate the GAME RULES.

ADDITIONAL INFORMATION

Malfunction voids all pays and plays.

In accordance with fair gaming practices, the outcome of each and every game is completely independent.

The chances of getting a particular outcome are always the same at the start of every game.

The English version of the game rules prevails.

Incomplete games will be automatically resolved after 24 hours. Any winnings resulting from automatic resolve shall be paid to the player's account.