#### TO PLAY THE GAME:

- Choose a Bet Level.
- Spin the reels by:
  - Clicking/tapping the Spin button.
  - Clicking/tapping the Spacebar (Desktop mode only).
  - Starting a set number of spins using the AutoPlay menu.

While the reels are spinning, you can quick stop the game by pressing the Spin button. The Fast Play increases the reel spin speed to display the spin results quicker without affecting them. Open the settings to activate/deactivate the Fast Play. Some of these settings may not be available in the game you are playing. All Bets and payouts are in the user's currency.

#### **AUTOPLAY SETTINGS**

Here you can choose your preferred AutoPlay settings.

- Learn more about AutoPlay settings:
  - AutoPlay settings differ from game to game. Your game may not have all these settings. AutoPlay may not be available in certain markets.
  - AutoPlay enables you to automatically play a set number of consecutive game rounds without interacting with the game.
  - AutoPlay plays with the last Bet value you selected, or the casino default Bet value.
  - Each game has different AutoPlay settings. Some may not be available in the game you are playing.
  - The number of spins remaining in your AutoPlay session is displayed in the game.
  - Autoplay stops when the Free Spins are activated.

#### **AutoPlay Settings**

Number of spins

Set the number of spins you want to play.

Stop On Any Win

Stop the session if you win on a spin.

#### Single Win Limit

Stop the session if the win exceeds or equals the amount selected.

#### Win Limit

Stop the session if your balance increases and exceeds or equals the amount selected.

#### Loss Limit

Stop the session if your balance decreases and drops below or equals the amount selected.

- Start AutoPlay:
  - Click/tap the AutoPlay button. This will open the settings dialogue enabling you to select the number of spins you want to play and adjust the stop settings.
  - Click/tap your AutoPlay settings.
  - Click/tap Confirm to start AutoPlay. This starts the AutoPlay session, and it continues until you run out of the set spins or click/tap the Stop button.
  - Click/tap the Stop button to end AutoPlay. To click/tap on this button does not influence the results of the spin.

# **ABOUT THE GAME**

SANTA PIGGER is a 6-reel, 4-tall WAYS game, featuring the COIN COLLECT feature, COIN COLLECT MULTIPLIER, SANTA'S GIFTS RESPIN, BIG ELFIN' SPIN, ELVES' TREASURE BONUS, STICKY WREATH BONUS and BONUS MULTIPLIER.

The theoretical average return to player (RTP) for this game is 96.09%.

The RTP was calculated by simulating 10000000000 rounds of gameplay.

Matching high pay symbols in any position on two or more adjacent reels, starting from the leftmost reel constitutes a pay WAY win.

Matching low pay symbols in any position on three or more adjacent reels, starting from the leftmost reel constitutes a pay WAY win.

Multiple matching symbols on a reel contribute to the winnings multiplicatively.

Only the longest matching combination for each symbol is paid. Simultaneous wins on are added.

Winning combinations and payouts are made according to the Paytable.

The Paytable reflects the current bet configuration and changes in accordance with the corresponding bet.

All bets and payouts are in currency.

### SPECIAL SYMBOLS

The WILD symbol can land on reel 2, 3, 4 and 5 in the Base Game and in STICKY WREATH BONUS.

The WILD symbol substitutes for all regular symbols in win evaluation.

The COIN symbol can land on reel 2, 3, 4 and 5 in the Base Game and the SANTA'S GIFTS RESPIN.

The COIN symbol can land on all reels in the ELVES' TREASURE BONUS.

COIN symbols take on random cash prizes between 0.3x to 9x the bet.

The COIN symbol is a scatter symbol.

The JACKPOT symbol can land on reel 2, 3, 4 and 5 in the Base Game and the SANTA'S GIFTS RESPIN.

JACKPOT symbols take on 1 of the 4 JACKPOT prizes: MINI, MINOR, MAJOR, MEGA.

The JACKPOT symbol is a scatter symbol.

The COLLECT symbol can land on reel 1 and 6 in the Base Game.

The COLLECT symbol is a scatter symbol.

The BONUS symbol can land on reel 2, 3, 4 and 5 in the Base Game.

The BONUS symbol is a scatter symbol.

The BIG COIN symbol is 6-reel wide, 4-symbol tall, and can land in the BIG ELFIN' SPIN.

The BIG COIN symbol can only land fully.

BIG COIN symbols take on random cash prizes between 5x to 8x the bet.

The BIG JACKPOT is 6-reel wide, 4-symbol tall, and only can land in the BIG ELFIN' SPIN.

The BIG JACKPOT symbol can only land fully.

The BIG JACKPOT symbol takes on 1 of the 10 BIG JACKPOT prizes listed in the BIG JACKPOT PRIZES section.

The BLANK symbol can land in the SANTA'S GIFTS RESPIN and ELVES' TREASURE BONUS.

The BLANK symbol is a blocker. It does not take part in win evaluation.

# JACKPOT PRIZES

The JACKPOT table displays the value of all JACKPOT prizes.

The JACKPOT prizes are not progressive.

JACKPOT prizes can only be won in the Base Game and SANTA'S GIFTS RESPIN.

JACKPOT PRIZES (times bet)

MEGA 500x

MAJOR 100x

MINOR 25x

MINI 10x

## **BIG JACKPOT PRIZES**

The BIG JACKPOT table displays the value of all BIG JACKPOT prizes.

BIG JACKPOT prizes are not progressive.

BIG JACKPOT prizes can only be won in the BIG ELFIN' SPIN.

BIG JACKPOT PRIZES (times bet)

GRAND 5000x
MEGA / MEGA 1000x
MEGA 500x
MAJOR / MAJOR 200x
MAJOR 100x
MINOR / MINOR 50x
MINOR / MINI 35x
MINOR 25x

MINI / MINI

MINI

## COIN COLLECT MULTIPLIER

20x

10x

The COIN COLLECT MULTIPLIER consists of 10 levels with the following multipliers: 1x, 1.5x, 2x, 2.5x, 3x, 4x, 5x, 6x, 8x, 10x.

The COIN COLLECT MULTIPLIER level is increased by 1 from landing a single COLLECT symbol without any COIN or JACKPOT symbol present during Base Game.

The COIN COLLECT MULTIPLIER cannot go above 10x.

The COIN COLLECT MULTIPLIER is reset to 1x after being applied in a COIN COLLECT or SANTA'S GIFTS RESPIN.

## **BONUS MULTIPLIER**

The BONUS MULTIPLIER consists of 10 levels with the following multipliers: 1x, 1.5x, 2x, 2.5x, 3x, 4x, 5x, 6x, 8x, 10x. The BONUS MULTIPLIER level is increased by 1 from landing 3 BONUS symbols during Base Game, or from clearing a column during ELVES' TREASURE BONUS.

The BONUS MULTIPLIER cannot go above 10x.

The BONUS MULTIPLIER is reset to 1x after being applied in a ELVES' TREASURE BONUS / STICKY WREATH BONUS.

## COIN COLLECT FEATURE

Any COIN or JACKPOT symbol and only one COLLECT symbol landing in the Base Game activates the COIN COLLECT feature.

The values of all landed COIN and JACKPOT symbols are added together then multiplied by COIN COLLECT MULTIPLIER and paid out.

## SANTA'S GIFTS RESPIN

2 COLLECT symbols landing in the Base Game activates the SANTA'S GIFTS RESPIN feature.

All COIN and JACKPOT symbols on the reels are locked and reels 2, 3, 4 and 5 respin.

Only COIN, JACKPOT and BLANK symbols can land during the respin.

After the Respin, the values of all landed COIN and JACKPOT symbols are added together then multiplied by COIN COLLECT MULTIPLIER and paid out.

### **BIG ELFIN' SPIN**

When no COLLECT symbol lands: any COIN or JACKPOT symbol landing in the Base Game has a chance to activate the BIG ELFIN' SPIN.

The BIG ELFIN' SPIN is an additional spin played after the Base Game spin.

Columns 1, 2, 3, 4, 5 and 6 are combined and spin together as one reel.

Only the BIG COIN and BIG JACKPOT symbol can land in the BIG ELFIN' SPIN.

BIG ELFIN' SPIN trigger chance and payout are independent of SNOW FIGURE size.

## PICK BONUS SPINS

4 Bonus symbols appearing on the reels in the Base Game activate Pick Bonus Spins after the Base Game wins are paid out. Player can pick to play either STICKY WREATH BONUS or ELVES' TREASURE BONUS.

### STICKY WREATH BONUS

8 spins are awarded.

Each landed WILD symbol are locked for the remainder of the STICKY WREATH BONUS.

On the first occasion a WILD lands on reel 2, 3, 4 or 5 the total number of STICKY WREATH BONUS spins is increased by +2.

Any wins awarded during STICKY WREATH BONUS are immediately multiplied by the BONUS MULTIPLIER.

The BONUS MULTIPLIER cannot increase during the feature.

STICKY WREATH BONUS are played with the same Bet configuration as the round that activated the STICKY WREATH BONUS.

## **ELVES' TREASURE BONUS**

3 spins are awarded.

Each landed Bonus symbol from the Base Game turns into a COIN symbol and gets locked in position.

Unlocked positions turn into individual spinning reels.

Only BLANK and COIN symbol can land during ELVES' TREASURE BONUS.

If any new COIN symbols lands on the reels, they are locked and the number of spins is reset to 3.

When all positions on one column are COIN symbols, the column is cleared.

The values of all COIN symbols are summed up and the BONUS MULTIPLIER level increase by 1.

At the end of ELVES' TREASURE BONUS, all COIN symbols prizes are summed up and multiplied by the final BONUS MULTIPLIER.

ELVES' TREASURE BONUS are played with the same Bet configuration as the round that activated the ELVES' TREASURE BONUS.

## **BUY SANTA'S GIFTS RESPIN**

Buy SANTA'S GIFTS RESPIN will cost 50x the corresponding bet, and initiates a round with guaranteed SANTA'S GIFTS RESPIN activation and a random COIN COLLECT MULTIPLIER level.

The random COIN COLLECT MULTIPLIER Level is determined by the Wheel game played automatically before entering the SANTA'S GIFTS RESPIN.

The Wheel does not represent the odds.

Buy SANTA'S GIFTS RESPIN can only be done in the Base Game.

The theoretical RTP (return to player) for buy SANTA'S GIFTS RESPIN is 96.29%.

The RTP was calculated by simulating 200000000 rounds of gameplay.

The payout is based on the corresponding bet value.

Buy SANTA'S GIFTS RESPIN does not affect the persistent state.

# **BUY ELVES' TREASURE BONUS**

Buy ELVES' TREASURE BONUS will cost 100x the corresponding bet, and initiates a ELVES' TREASURE BONUS round at a random BONUS MULTIPLIER level.

The random BONUS MULTIPLIER Level is determined by the Wheel game played automatically before entering the ELVES' TREASURE BONUS.

The Wheel does not represent the odds.

4 COIN symbols are individually locked on reels 2,3,4 and 5 at random positions before the first spin.

Buy ELVES' TREASURE BONUS can only be done in the Base Game.

The theoretical RTP (return to player) for buy ELVES' TREASURE BONUS is 96.37%.

The RTP was calculated by simulating 300000000 rounds of gameplay.

The payout is based on the corresponding bet value.

Buy ELVES' TREASURE BONUS does not affect the persistent state.

## **BUY STICKY WREATH BONUS**

Buy STICKY WREATH BONUS will cost 100x the corresponding bet, and initiates a STICKY WREATH BONUS round at a random BONUS MULTIPLIER level.

The random BONUS MULTIPLIER Level is determined by the Wheel game played automatically before entering the STICKY WREATH BONUS.

The Wheel does not represent the odds.

Buy STICKY WREATH BONUS can only be done in the Base Game.

The theoretical RTP (return to player) for buy STICKY WREATH BONUS is 96.37%.

The RTP was calculated by simulating 200000000 rounds of gameplay.

The payout is based on the corresponding bet value.

Buy STICKY WREATH BONUS does not affect the persistent state.

### **VOLATILITY**

SANTA'S GIFTS RESPIN - Volatility: Medium

ELVES' TREASURE BONUS - Volatility: Medium Low

STICKY WREATH BONUS - Volatility: High

## PERSISTENT STATE

COIN COLLECT MULTIPLIER and BONUS MULTIPLIER are persistent between rounds across all bet levels.

The probability of triggering certain game events may change during gameplay.

As the COIN COLLECT MULTIPLIER increase, the chances of triggering COIN COLLECT and SANTA'S GIFTS RESPIN will decrease.

As the BONUS MULTIPLIER increase, the chance of triggering ELVES' TREASURE BONUS or STICKY WREATH BONUS will decrease.

# ADDITIONAL INFORMATION

Malfunction voids all pays and plays.

In accordance with fair gaming practices, the outcome of each and every game is completely independent.

The chances of getting a particular outcome are always the same at the start of every game.

The English version of the game rules prevails.

Incomplete games will be automatically resolved after 24 hours. Any winnings resulting from automatic resolve shall be paid to the player's account.

AI services have been used to modify, generate or enhance parts of the game art and to translate the Game Rules.