

TO PLAY THE GAME:

- Choose a Bet Level.
- Spin the reels by:
 - Clicking/tapping the Spin button.
 - Clicking/tapping the Spacebar (Desktop mode only).
 - Starting a set number of spins using the AutoPlay menu.

The Fast Play increases the reel spin speed to display the spin results quicker without affecting them. Open the settings to activate/deactivate the Fast Play. Some of these settings may not be available in the game you are playing. All Bets and payouts are in the user's currency.

AUTOPLAY SETTINGS

Here you can choose your preferred AutoPlay settings.

- Learn more about AutoPlay settings:
 - AutoPlay settings differ from game to game. Your game may not have all these settings. AutoPlay may not be available in certain markets.
 - AutoPlay enables you to automatically play a set number of consecutive game rounds without interacting with the game.
 - AutoPlay plays with the last Bet value you selected, or the casino default Bet value.
 - Each game has different AutoPlay settings. Some may not be available in the game you are playing.
 - The number of spins remaining in your AutoPlay session is displayed in the game.
 - Autoplay stops when the Free Spins are activated.

AutoPlay Settings

Number of spins

Set the number of spins you want to play.

Stop On Any Win

Stop the session if you win on a spin.

Single Win Limit

Stop the session if the win exceeds or equals the amount selected.

Win Limit

Stop the session if your balance increases and exceeds or equals the amount selected.

Loss Limit

Stop the session if your balance decreases and drops below or equals the amount selected.

- Start AutoPlay:
 - Click/tap the AutoPlay button. This will open the settings dialogue enabling you to select the number of spins you want to play and adjust the stop settings.
 - Click/tap your AutoPlay settings.
 - Click/tap Confirm to start AutoPlay. This starts the AutoPlay session, and it continues until you run out of the set spins or click/tap the Stop button.
 - Click/tap the Stop button to end AutoPlay. To click/tap on this button does not influence the results of the spin.

ABOUT THE GAME

Shadow Summoner Egypt is a 5-row, 6-reel game featuring Pay Anywhere, Avalanche, Multiplier, Sun Free Spins, Moon Free Spins and 4 unlockable Elemental features: Spread, Explosion, Upgrade and Respin.

The theoretical average return to player (RTP) for this game is 96.23%, depending on what features are unlocked:

- Spread: 96.03%
- Explosion: 96.02%
- Upgrade: 96.02%
- Spread + Explosion: 96.11%
- Spread + Upgrade: 96.11%
- Spread + Explosion + Upgrade: 96.16%
- Spread + Explosion + Upgrade + Respin: 96.27%

PICK STARTING FEATURE

When beginning the game, the player is offered to pick a starting feature. Options are Spread, Explosion or Upgrade. The picked feature is unlocked and can land on the reels. After a full game cycle the player can pick starting feature again.

PAY ANYWHERE

Symbols pay anywhere on the screen. The total number of the same symbol on the screen at the end of an Avalanche determines the value of the win. For one symbol kind, only the largest win combinations are paid.

All win combinations are added together. Winning combinations and payouts are made according to the Paytable. The Paytable reflects the current bet configuration and changes in accordance with the corresponding bet. All bets and payouts are in currency.

SPECIAL SYMBOLS

The Multiplier symbol can appear on the middle 4 reels in the Base Game and Free Spins. The Multiplier symbol can take a random multiplier value of: 2x, 3x, 4x, 5x, 6x, 8x, 10x, 12x, 15x, 20x, 25x, 50x, 100x.

The Wild symbol can only be created by the Spread feature. The Wild symbol substitutes for all regular symbols in win evaluation.

The Tome of Blood symbol can appear on the middle 4 reels in the Base Game when it is unlocked and Free Spins.

The Tome of Locusts symbol can appear on the middle 4 reels in the Base Game when it is unlocked and Free Spins.

The Tome of Sacrifice symbol can appear on the middle 4 reels in the Base Game when it is unlocked and Free Spins.

The Tome of Firestorm symbol can appear on the middle 4 reels in the Base Game when it is unlocked and Free Spins.

If a feature symbol will turn into a Multiplier it has an extra visual indication.

The Bonus symbol can appear on all reels in the Base Game after all 4 features are unlocked and during Moon Free Spins. The Bonus symbol is a scatter symbol.

AVALANCHE

Any win activates the Avalanche. All symbols in winning combinations pay out and disappear, and new symbols fall in creating additional win opportunities. The Respin feature also activates the Avalanche. Avalanche continue until no more winning combinations. Bonus symbols do not activate the Avalanche.

ELEMENTALS METER

The Elementals Meter starts with progression 0 and the picked starting feature unlocked.
Every symbol in winning combinations adds 1 to the Elementals Meter when they pay out and disappear.
Wild symbol in multiple winning combinations only adds 1 to the Elementals Meter.
At the end of a spin, if the meter reaches 200, one new Elemental symbol and its corresponding Elemental feature is unlocked.
The Elementals Meter can not be increased to more than 200 and the Elementals Meter always resets to 0 after leveling up.

The new Elemental symbol and its corresponding Elemental feature unlock according to the following priority list.
When the meter reaches 200, the highest-priority locked Elemental symbol is unlocked.

1. Tome of Blood: Spread feature
2. Tome of Locusts: Explosion feature
3. Tome of Sacrifice: Upgrade feature
4. Tome of Firestorm: Respin feature

When all 4 features are unlocked, the Elementals Meter reaches the maximum and no more progression is added.
Unlocked Elemental symbols can land and activate its feature on any spin.
After winning Free Spins and completing them the Elementals Meter and its progress is reset to 0 and the player gets to pick a new starting feature.

MULTIPLIER

When the Avalanche sequence ends, the value of all Multiplier symbols on the screen are added together and the total win of the sequence is multiplied by the final value.

SPREAD

The Tome of Blood symbol on the reels activates the Spread feature when there is no win.
The Tome of Blood symbol spreads, turning up to 4 surrounding regular symbols to Wild symbols.
The Tome of Blood symbol also turns itself into a Wild symbol or a Multiplier after triggering.

EXPLOSION

The Tome of Locusts symbol on the reels activates the Explosion feature when there is no win and no Tome of Blood symbol on the screen.
The Tome of Locusts symbol explodes, removing surrounding regular symbols in a up to 3x3 area adjacent to the Tome of Locusts symbol.
One random regular symbol is selected and is spawned at all exploded positions.
There is a chance that the Tome of Locusts transforms itself into a Multiplier symbol after triggering.

UPGRADE

The Tome of Sacrifice symbol on the reels activate the Upgrade feature when there is no win, no Tome of Blood and Tome of Locusts symbol on the screen.
The Tome of Sacrifice symbol selects 1-4 low pay symbols and upgrade all appearances of the selected low pay symbols to their corresponding high pay symbols.
The Tome of Sacrifice symbol also turns itself into a random high pay symbol or a Multiplier after triggering.

RESPIN

The Tome of Firestorm symbol on the reels activate the Respin feature when there is no win, no Tome of Blood, no Tome of Locusts and Tome of Sacrifice symbol on the screen.
The Tome of Firestorm symbol removes maximum 12 random regular symbols.

The Tome of Firestorm symbol also spawns a Multiplier symbol at its position.
The multiplier on the Multiplier symbol equals the amount of regular symbols removed.
An Avalanche is then activated. New symbols fall in creating additional win opportunities.

PICK FREE SPINS

4 Bonus symbols appearing on the reels in the Base Game activate Pick Free Spins after the Base Game wins are paid out. Player can pick to play either Sun Free Spins or Moon Free Spins.

SUN FREE SPINS

The Sun Free Spins starts at Level 0 and 4 Feature Spins are awarded.
The 4 Elementals: Tome of Blood, Tome of Locusts, Tome of Sacrifice, Tome of Firestorm are discharged in a random order and Feature spin is guaranteed with the latest discharged Elemental symbol on the initial spin.
Every symbol in winning combinations add 1 to the Sun Free Spins Elementals Meter when they pay out and disappear.
If the Sun Free Spins Elementals Meter has reached the threshold at the end of the 4 spins, the Sun Free Spins level up:
The 4 Elementals recharge and another 4 Feature Spins are awarded.
The meter can not be increased to more than the threshold and the meter always reset to 0 after leveling up.

Thresholds for leveling up in the Sun Free Spins are:

- 1st level up: 80
- 2nd level up: 100
- 3rd level up: 120
- 4th level up: 140

After the 4th level up, the maximum Sun Free Spins level is reached.
During the Sun Free Spins round, whenever a Multiplier symbol hits and the spin results in a win, the multiplier value gets added to the Total Multiplier.
For the whole duration of the round, whenever any new Multiplier symbol hits and results in a win, the Total Multiplier value is also used to multiply the win.
Sun Free Spins are played with the same Bet configuration as the round that activated the Sun Free Spins.

MOON FREE SPINS

The Moon Free Spins starts with all features unlocked and 15 Moon Free Spins are awarded.
Landing 4 Bonus symbols during Moon Free Spins reactivate the Moon Free Spins and awards +10 Moon Free Spins.
The Moon Free Spins can be reactivated up to 5 times.

During the Moon Free Spins round, whenever a Multiplier symbol hits and the spin results in a win, the multiplier value gets added to the Total Multiplier.
For the whole duration of the round, whenever any new Multiplier symbol hits and results in a win, the Total Multiplier value is also used to multiply the win.
Moon Free Spins are played with the same Bet configuration as the round that activated the Moon Free Spins.

SCATTER BOOST BET MODE

Activating the Scatter Boost bet mode increases the frequency of triggering Free Spins by a factor of 3.01.
Activating the Scatter Boost bet mode increases the Total Bet by 1.5x the corresponding bet.
The theoretical average RTP (return to player) for the Scatter Boost bet mode is 96.29%.
The Scatter Boost bet mode is only available when all 4 features are unlocked in the Base Game.

BUY FREE SPINS

Buy Free Spins will cost 100x the corresponding bet, and starts a round with the selected type of Free Spins.
Buy Free Spins can only be done in the Base Game.
The theoretical average RTP (return to player) for the Buy Free Spins is 96.36%.
The Payout is based on the corresponding bet value.
The Buy Free Spins is disabled when the Scatter Boost bet mode is on.
The Buy Free Spins does not affect the base game Elementals Meter progress.
Buy Free Spins changes the current bet to the selected bet per spin on start.

ADDITIONAL INFORMATION

Malfunction voids all pays and plays.
In accordance with fair gaming practices, the outcome of each and every game is completely independent.
The chances of getting a particular outcome are always the same at the start of every game.
The English version of the game rules prevails.

Incomplete games will be automatically resolved after 24 hours. Any winnings resulting from automatic resolve shall be paid to the player's account.