

GAME RULES


WILD RESPINS




- Landing one or more Wilds will trigger a Respin after all wins from the spin are paid out. If additional Wilds land on the reels during the Respin, another Respin will be awarded.
- Appears on the 2nd, 3rd and 4th reels during the base game only.
- Once all Respins are complete, if three or more Wilds are present on the reels, the Bonus Game feature will be activated.
- Free Spins cannot be triggered during the Wild Respins feature.

BONUS GAME

- The Bonus Game is activated when three or more Wilds are present on the reels after all Wild Respins are completed.
- During the Wild Respin feature, all Wilds locked on the screen are converted into Armadillo Credit Symbols and awarded random credit values.
- All other symbols disappear, and the remaining reel positions spin independently for 3 Link Spins to try and land more Armadillo Credit Symbols.
- If at least one Armadillo Credit Symbol lands during a Link Spin, the number of Link Spins is reset to 3.

-  Regular Armadillo Credit Symbol: Awards a random credit value ranging from 1x to 10x the bet.

-  Row/Reel 2x Multiplier Armadillo Symbol:
 - Multiplies all credits in the corresponding row or reel by 2x.
 - Does not hold its position but resets the Link Spins to 3.
- Completely filling 1, 2, 3, or 4 columns will randomly award one of the following prizepots:
 - Mini, Minor, Major, or Mega Prizepot.
 - Each prizepot can only be awarded once per bonus round.
- The highest Grand Prizepot is awarded if the entire board is filled with coins at the end of the feature. This is awarded in addition to all other coin wins.





PICK ENHANCEMENT ACCUMULATION

- Each of the 5 animals contributes to a Pick Bonus Accumulation Meter when a win involving that animal occurs.
- For each bet level, the number of initial picks starts at 3.
- The animal pick enhancement accumulation is tied to each specific bet level.
- Changing the bet level restores the previously accumulated symbols in the Pick Bonus Accumulation Meter for that level.
- During the base game, each win with an animal symbol fills the corresponding meter.
- Once an animal's meter is completely filled:
 - The number of picks for that animal increases by 1.
 - The meter resets to begin progress for an additional pick.
- At the start of the Free Spins feature, the player is awarded the total number of picks accumulated for the randomly selected animal.
- After Free Spins end, the picks reset to 3 for that animal or revert to the collected amount in case of a Buy Bonus.
- Each animal's pick meter can accumulate up to a maximum of 10 picks.
- Once the meter reaches 10 picks, progress for collecting additional picks stops.

PRE FREE SPINS PICKS

Before the Free Spins feature begins, all accumulated picks are used to award enhancements from the following bonus options:

-  +1x to Global Multiplier

- When selected, this booster multiplies every win during the Free Spins by applying a collected summary of multipliers.
-  Extra Credits
 - Awards credit prizes with multipliers ranging from 1x to 10x the bet. It is possible to pick multiple credits.
 - Payout Boost Symbol - Enhances the pay amounts for a chosen symbol to the boosted values shown in the Boosted Symbols Value section of the payable.
-  Extra Free Spins
 - Adds 1, 2, or 3 additional Free Spins to the initial total, depending on the booster selected. Each selected booster adds the corresponding number of Free Spins.
-  Extra Initial Sticky Animal
 - Adds 1, 2, or 3 Sticky Animal symbols to the board at the start of the Free Spins. At the start of Free Spins, these symbols will be randomly placed on reels 2, 3, and 4.
-  Both Direction Win Lines. Activates win lines in both directions (left-to-right and right-to-left), including 5-symbol-long combinations. Only one can be selected per Free Spins Picker Bonus.

FREE SPINS WITH ANIMALS DOUBLE FEATURE



The Free Spins feature is triggered by landing three or more Free Spins Scatters on the reels during a single spin, and a picked booster can enable payouts in both directions.

Landed non-golden animals during the FS can stick randomly on any reel.

During the Free Spins, each animal has a double win feature:

- Each animal symbol is evaluated twice for wins:
 - First, it acts as a WILD symbol and contributes to WILD combinations.
 - Second, it is evaluated as part of the corresponding animal symbol combination.
- For 5-symbol-length combinations, the double win applies as follows:

- The combination pays first as a 5x WILD combination.
- Then, it pays again as a 5x corresponding animal symbol combination.

BUY FREE SPINS

- Free Spins can be purchased anytime during the base game by clicking on the “Buy Free Spins” option.

Buy Free Spins has 3 options:

- Animals Level 3 costs 60x the total current bet.
- Animals Level 5 costs 93x the total current bet.
- Animals Level 7 costs 129x the total current bet.

Buy Feature may not be available on all markets.




Malfunction in the game voids all pays.

PAYTABLE

GOLDEN WILDS




- Golden animals have their own payable and grant double payouts.

	5 €25.00 4 €5.00 3 €3.00		5 €9.00 4 €4.00 3 €2.50		5 €6.00 4 €3.00 3 €2.00		5 €4.00 4 €2.00 3 €1.50		5 €3.00 4 €1.50 3 €1.00
	5 €1.00 4 €0.60 3 €0.50		5 €0.90 4 €0.60 3 €0.50		5 €0.80 4 €0.60 3 €0.50		5 €0.70 4 €0.50 3 €0.40		5 €0.60 4 €0.50 3 €0.30

- Animals can appear in two forms: golden and regular, both paying the same in Free Spins.

WILD



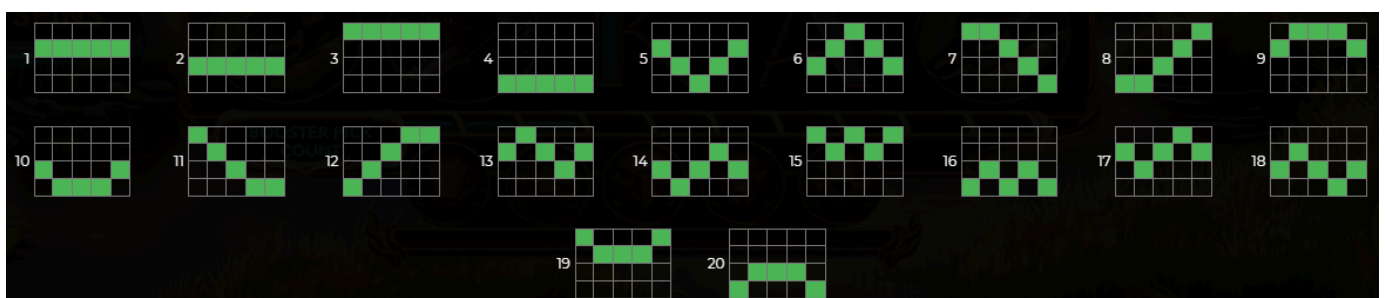
- Substitutes for all symbols except .
- Appears on reels 2, 3, and 4, respectively.

FREE SPINS SCATTER



- Landing three or more Free Spins Scatters on the reels during a single spin triggers Free Spins and a picked booster can enable payouts in both directions.

LINES



- 20 fixed lines paying left to right.
- Simultaneous or coinciding wins on different lines are added.
- Only the longest matching combinations per winning line is paid.
- Each line pays out the longest winning combination per line.

- The Paylines are evaluated left-to-right on adjacent reels starting on the leftmost reel according to the payable.

GAME RTP

- The theoretical RTP is 94.03%. The maximum RTP can be achieved by collecting animals to achieve a 10 count in the pick accumulation bonus meter and winning the Free Spins game.
- The base game average RTP was determined by a Monte Carlo simulation of 500 million regular bet spins by taking the total amount won and dividing it by the total amount bet.
- The RTP of the "Buy Free Spins" feature:
 - Option 1 is 90.00%
 - Option 2 is 91.00%
 - Option 3 is 92.00%
- The buy free spins average RTP was determined by a Monte Carlo simulation of 500 million buy free spins rounds by taking the total amount won and dividing it by the total amount bet.

Malfunction in the game voids all pays.