## **GAME RULES**

## **TUMBLING WINNINGS**

- During the base game, cascading reels are active so that all winning symbols
  are removed from the reels after each win paid out to create spaces for new
  symbols to land. This can lead to have more combos and more payouts.
- Maximum number of consecutive cascades in a single round is limited to 50.

## **INCREASING GLOBAL MULTIPLIER**

- During the game, each winning cascade increases the Global Multiplier by x1.
   At the end of each cascade, all the line wins are multiplied by the current value of the global multiplier. Multiplier value resets for each game round.
- Global multiplier can have at most x15 in a single round.

## **WILD WOLVES FEATURE**

- During the game, [Wild Moon image] symbol can land anytime on the reels. After landed, it may activate one of the 4 Wolves randomly, on top of the screen.
- Activated Wolves will act as Wilds after landed on the screen until the end of that round. More than one wolf can be activated for a single game round.
- During a game round, if all Wolves are activated, any upcoming [wild Moon] symbols that will land will act as regular Wilds as there are no other Wolves to be activated.

Malfunction in the game voids all pays.