Slot Matrix

GAME RULES

WALKING WILD RESPINS

- During the game, when any of the Mystery Walking Wild symbol or Prince Walking Wild symbol land on the reels, the Walking Wild Respins triggered.
- Walking Wild Respins are respins that continue until all Wilds exit the screen. Mystery Walking Wild symbol and Prince Walking Wild symbol can only land on the 1st and the 5th reels respectively. More Wilds can land on the reels during Walking Wild Respins.
- Respins last until the last Wild symbol exits the screens.

EXPANDING WILDS

During Walking Wild Respins, when Mystery Walking Wild symbol and Prince Walking Wild symbol meet at the same position, one of the following possibilities occurs:

- Expanded Wild with x2 multiplier,
- Expanded Wild with x3 multiplier, or
- Celinderella Expanded Wild with x4 multiplier and triggers Free Spins at the end of the Respins.

Expanded Wilds can occur on reels 2, 3 and 4 during the game. In the base game, all Expanded Wild symbols occur by 3x1 dimension, and they will be removed in the next spin.

- During the game, if any of walking Wilds comes across with an expanded Wild at the same position, it will be represented with Golden Frame and stays behind the expanded Wild for that spin. In the next spin, it will keep moving by acting as a Wild.

- Once the Expanded Wild(s) occurred in the Walking Wild Respins, their multipliers are collected through the 'Global Multiplier'. Afterwards, all the winnings will be multiplied by the global multiplier until the end of that Respins round. The global multiplier is summed up with the multiplier(s) of any additional expanded Wilds occurring in the same Respins round.
- During the game, when 2 Mystery Walking Wild symbol and 2 Prince Walking Wild symbol meet at the same time and on the same column, the result will automatically be 'Celinderella', Expanded Wild with x4 multiplier and 8 Free Spins. If 3 of each meet at the same time and on the same column, the result will be 'double Celinderella', Expanded Wild with x8 multiplier and 16 Free Spins triggered at the end of the Respins.

FREE SPINS

- During the base game, meets resulting in "Celinderella, Expanded Wild with x4 multiplier" triggers 8 Free Spins at the end of that respins round. Winning another Celinderella in the same respins round adds another 8 Free Spins and x4 multiplier to the global multiplier and triggers 16 Free Spins in total. The global multiplier for that Respins round will be transferred into free spins.
- During Free Spins, the global multiplier will never reset, and all winnings will be multiplied by the global multiplier on the screen. The global multiplier is summed up with multipliers of any additional expanded Wilds occurring in the same free spins round.

- During Free Spins, landing any kind of Wilds triggers Walking Wild Respins as in the base game. Moreover, meeting Mystery Walking Wild symbol with Prince Walking Wild symbol at the same position triggers the Expanded Wild by 3x1 dimension. Triggered Expanded Wild symbols can have x2, x3 and x4 multipliers respectively.

- After triggered, Expanded Wilds decrease by 1x1 dimension for each respin until they disappear during free spins. Respin cannot end if there is any Expanded Wild or Walking Wild on the screen.

- If the meet results in Celinderella, Expanded Wild with x4 multiplier, it awards an additional +2 free spins. When 2 Mystery Walking Wild symbol and 2 Prince Walking Wild symbol meet at the same position, the result will automatically be 'Celinderella' and awards +2 free spins. Similarly, if 3 of each meet at the same time and on the same column, the result will be 'double Celinderella', Expanded Wild with x8 multiplier and awards +4 free spins.
- During Free Spins, having another meeting on an already Expanded Wild renews it to 3x1 dimension again.
- If any Wild(s) comes across with an already Expanded Wild at the same position, it will be moved behind the Expanded Wild for that free spin and represented by Golden Frame as in the base game. For the next free spin, Wild(s) will keep walking on the reels.

GOLDEN BET

- Golden Bet is active during the base game. Once activated, Golden Bet doubles the chance of triggering Free Spins and increasing the chance of having more Walking Wilds. Golden Bet costs 2x the total current bet.

BUY FREE SPINS

- Free Spins can be purchased anytime during the base game by clicking on "Buy Free Spins" option. It costs 80x the total current bet.
- 8 Free Spins begin with x4 global multiplier when triggered via Buy Free Spins option.
- Buy Feature may not be available on all markets.

GAME RULES

- Celinderella is a 5x3 layout with 20 paylines videoslot that pays from the leftmost to the rightmost reel featuring Walking Wild Respins, Expanding Wilds, Free Spins, Golden Bet option to increase the chance of having Free Spins and Buy Bonus option.
- Each landed Wild(s) during the game triggers Walking Wild Respins.
- Once the different kind of Wilds meet at the same position, it can be resulted in expanded Wilds with 3x1 dimension and with x2, x3 and x4 multipliers respectively.
- During the base game, expanded Wilds disappear after the next spin they appeared.
- In the base game, meets resulted in expanding Wild with x4 multiplier is Celinderella symbol and triggers 8 Free Spins at the end of the triggered respins round.
- Having another Celinderella symbol in the same Respins awards 16 Free Spins and x8 multiplier that will be transferred into Free Spins.
- During the game, if any of walking Wilds comes across with an expanded Wild at the same position, it will be represented with the Golden Frame and stays behind the expanded Wild for that spin. In the next spin, it will keep moving by acting as a Wild.
- During Respins and Free Spins, multipliers of occurred expanding Wilds are collected by the global multiplier and all winnings will be multiplied by the global multiplier.
- During Respins and Free Spins, the global multiplier value summed up with multiplier values of additional expanding Wilds occurred on that round.
- During Free Spins, expanded Wilds occurs with 3x1 dimension and decrease by 1x1 dimension for each following free spin.

  Malfunction voids all plays and pays.

  Game version 1.0.0 This game rules was generated on 2024-06-27.

BUTTON FUNCTIONS

- MENU - click to open game's settings and rules
- BET - click to change your bet for spin
- HOME - redirection to home page
- CASHIER - click to fund account and withdraw winnings
- GAME RULES - click to see game description
- PAYTABLE - click to see possible payouts
- HISTORY - click to view your latest game bets and payout
- GAME SETTINGS - click to manage game settings
- SWIPE - swipe the reels to start a spin
- SPIN - tap to start a spin
- AUTOPLAY - click and choose a number of spins to initiate Autoplay mode (where available)
- TURBO MODE - start to play the game in turbo mode

PAYTABLE

5	€ 10.00		5	€ 10.00
4	€ 5.00		4	€ 5.00
3	€ 2.00		3	€ 2.00
5	€ 5.00		5	€ 5.00
4	€ 3.00		4	€ 3.00
3	€ 1.00		3	€ 1.00
5	€ 3.00		5	€ 3.00
4	€ 1.00		4	€ 1.00
3	€ 0.50		3	€ 0.50
5	€ 1.00		5	€ 1.00
4	€ 0.50		4	€ 0.50
3	€ 0.20		3	€ 0.20

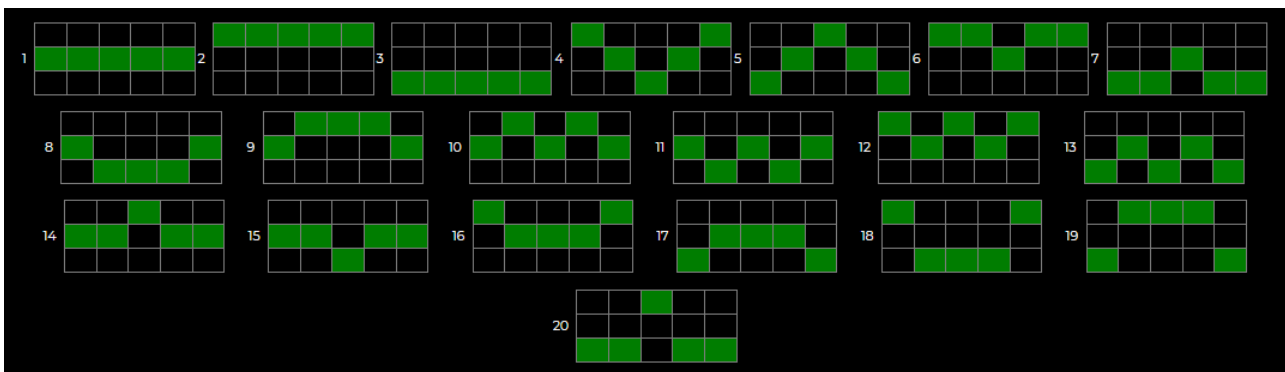## MYSTERY WALKING WILD

- When it lands on the first reel, it moves one reel on the same row to the right by acting as a Wild during the walk.

PRINCE WALKING WILD

- When it lands on the fifth reel, it moves one reel on the same row to the left by acting as a Wild during the walk.

LINES

20 fixed lines paying left to right.

- Simultaneous or coinciding wins on different lines are added.
- Only the longest matching combinations per winning line is paid.
- Each line pays out the longest winning combination per line.
- The Paylines are evaluated left-to-right on adjacent reels starting on the leftmost reel according to the paytable.
- Game pays based on the total bet.

GAME RTP

- The RTP of Celinderella is 94.13%.
- The theoretical RTP when Golden Bet activated is 94.10%.

- The RTP of the Buy Bonus is 94.27%.
- The base game average RTP was determined by Monte Carlo simulation of 500 million regular bet spins by taking the total amount won and dividing it by the total amount bet.
- The buy bonus average RTP of the buy bonus was determined by Monte Carlo simulation of 500 million buy bonus rounds by taking the total amount won and dividing it by the total amount bet.
- The golden bet average RTP was determined by Monte Carlo simulation of 500 million spins when the golden bet is activated by taking the total amount won and dividing it by the total amount bet.

Malfunction voids all plays and pays.

Game version 1.0.0 This paytable was generated on 2024-06-27.