



Game version b9.1.0.1

## GAME RULES



## GAME DESCRIPTION

Tibetan Talisman is a 5x4 slot with 50 fixed paylines, featuring a hold and respin Diamond Bonus and a Free Spin bonus with Expanding Wilds.

Win is the product of payable prize and bet level.

RTP 88.03%, 94.00%, 96.00%

	5 4 3	50 18 10
	5 4 3	40 17 8
	5 4 3	30 16 5
	5 4 3	20 15 5
	5 4 3	15 10 5
	5 4 3	14 9 4
	5 4 3	13 8 3
	5 4 3	12 7 2
	5 4 3	11 6 1

## GAME RULES

- Bet is set using the TOTAL BET selector.
- AUTOPLAY automatically plays the game for the selected number of rounds.
- There are 10 reel sets used during base games, each having stacks of adjacent like symbols on their respective reels. Each set has a unique stacked symbol:



- Prior to each base game, one reel set is randomly selected to be used for each reel.
- Bet Level is the Total Bet value divided by 50.
- Line wins are multiplied by the current Bet Level of the winning game.
- All line wins are left to right on adjacent reels, starting with the leftmost reel.
- Only highest win paid per line played.
- Only one win paid per line played.
- Wins on different paylines are added at the end of the spin.
- Scatter wins are multiplied by the Total Bet.
- Scatter wins are paid in any position on the reels.
- Scatter wins are paid in addition to line wins.
- Only highest scatter win paid per play.

## SPECIAL SYMBOLS



= TALISMAN



= LOGO



= DIAMOND



= TALISMAN LOGO

TALISMAN is wild and substitutes for all symbols except LOGO, DIAMOND and TALISMAN LOGO to make a winning combination.

Appears on reels 2, 3, 4, and 5 only in the base game.

Appears on all reels in Expanding Wild Free Spin Feature.

## **PICK YOUR FORTUNE BONUS**

3 scattered LOGO appearing in any position on reels 2, 3, and 4 award the Pick Your Fortune bonus feature.

Touch the DIAMOND to play the Diamond Feature or touch the Free Spin icon to play the Expanding Wild Free Spin feature.

If the Diamond Feature is selected, the reels randomly spin to reveal 6 or more DIAMOND.

The Diamond Feature then plays as described in the Diamond Feature help screen.

If the Expanding Wild free spin feature is selected, player is awarded 10 free spins.

Free spins are played using the same lines and bet per line as the triggering base game.

When TALISMAN appears on the reels, it expands to turn any symbol it is in direct contact with in any direction wild. Any LOGO symbol affected by this change appears as a TALISMAN LOGO symbol and remains eligible to trigger its associated bonus for that spin.

3 scattered LOGO appearing in any position on reels 2, 3, and 4 award 5 additional free spins.

Free spins are played using different reel sets than base game.

DIAMOND is not available during free spins.

During free spins, reel sets are selected using the same rules as for base games.

## DIAMOND FEATURE



= DIAMOND

At the end of any paid game, if 6 or more DIAMOND appear on the reels, the Diamond Feature is awarded.

Alternately, if the Diamond Bonus Feature is selected from the Pick Your Fortune Bonus Feature, the reels randomly spin to reveal 6 or more DIAMOND, and the Diamond Feature is awarded. Any DIAMOND appearing on the reels as part of the triggering Pick Your Fortune Bonus Feature game are not preserved during the random spin.

Available prizes on each DIAMOND during base game and random triggering outcome resulting from the Pick Your Fortune Bonus Feature are 1X Total Bet, 2X Total Bet, 3X Total Bet, 4X Total Bet, 5X Total Bet, 10X Total Bet, MINI, MINOR, and MAJOR.

All triggering DIAMOND are held, and the reels are replaced with 20 independent reels, each of which is one symbol high by one symbol wide.

Reel 1	Reel 2	Reel 3	Reel 4	Reel 5
Reel 6	Reel 7	Reel 8	Reel 9	Reel 10
Reel 11	Reel 12	Reel 13	Reel 14	Reel 15
Reel 16	Reel 17	Reel 18	Reel 19	Reel 20

Each reel is populated with only DIAMOND and a blank symbol.

3 Bonus Spins are awarded.

Touch the SPIN button to start the bonus.

All reels showing a blank symbol spin.

Any new DIAMOND symbols appearing lock in place and the number of remaining bonus spins is set to 3.

Bonus ends when either no bonus spins remain, or when 20 DIAMOND appear at the end of a bonus spin.

All prizes appearing on each DIAMOND are awarded at the end of the bonus.

Available prizes on each DIAMOND during bonus game are 1X Total Bet, 2X Total Bet, 3X Total Bet, 4X Total Bet, 5X Total Bet, 10X Total Bet, "+1", MINI, MINOR, and MAJOR.

At the end of any bonus spin, if a DIAMOND appears with "+1" as a prize, the current credit values of the prizes on all DIAMOND are increased by 1X Total Bet except "+1", MINI, MINOR, and MAJOR, and the "+1" changes to a current prize value of 1X Total Bet. This is repeated for each "+1" appearing on the reels until no "+1" remain.

If 20 DIAMOND appear, any "+1" effect is applied, and the player is awarded the Extra Bonus Diamond.

Touch the Extra Bonus Diamond.

Extra Bonus Diamond will reveal either MINI BONUS, MINOR BONUS, MAJOR BONUS, or GRAND BONUS.










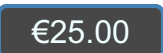

Extra Bonus prize is awarded before all other DIAMOND prizes.

MINI, MINOR, MAJOR, and GRAND award the associated jackpot shown above the reels of the qualifying game.

MINI, MINOR, MAJOR, and GRAND have no value other than the associated jackpot shown above the reels.

Diamond Feature awards are paid in addition to line wins.

## GAME FUNCTIONS

	<b>SPIN BUTTON</b> Click to start a game round at the current bet value.
	<b>SPIN BUTTON (DURING SPIN)</b> Click to rapidly stop the reel animations or any win animations. This does not stop autoplay.
	<b>SPIN BUTTON (WITH AUTOPLAY ACTIVE)</b> The number displays how many autoplay spins remain.
	<b>AUTOPLAY BUTTON</b> Click to open the autoplay pop-up menu.
	<b>AUTOPLAY BUTTON (WITH AUTOPLAY ACTIVE)</b> Click to stop autoplay.
	<b>INFO BUTTON</b> Click to open the paytable and game rules.
	<b>MENU BUTTON</b> Click to open the settings.
	<b>AUDIO BUTTON</b> Click to set the volume level.
	<b>TOTAL BET</b> Click "+" or "-" to change the bet level.
	<b>WIN</b> Displays current win in coins.
	<b>BALANCE</b> Displays balance in coins.

## **POP-UP MENUS**

### **AUTOPLAY**

The autoplay pop-up menu allows the player to select a number of spins to autoplay at the current Total Bet. To do so, player changes Number of Plays to the desired value. The player must then set a loss limit (must be greater than 0) and then click on the START button to confirm their intention. The menu is then hidden, and the player is returned to the main game screen, with autoplay active.

The player may also choose to set optional conditions to automatically stop autoplay. These include:

- Stop autoplay on a single win of a player-stipulated value.
- Stop autoplay if the balance increases by the amount the player specifies.
- Stop autoplay upon entering free spins.

Note: If you are disconnected while playing, all autoplay settings will return to default when you reload the game.

## **GAME SETTINGS**

### **VOLUME**

Click to toggle all audio on/off.

### **SPACEBAR TO SPIN**

Click to toggle ability to spin using the spacebar on/off.

### **FAST SPIN**

Click to toggle. When selected, reel spin stops as quickly as possible.

### **BACKGROUND MUSIC**

Click to toggle base game background music on/off.



## **REGULATORY AND ADDITIONAL INFORMATION**

### **CURRENT TIME**

The game client shows the current time at all times. The time is acquired from the player's computer or device system clock.

### **ADDITIONAL INFORMATION**

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

240,000.00 is the maximum win from a single game. If maximum win is attained during gameplay, the game will terminate and the maximum win will be awarded.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.