



GAME RULES

ABOUT THE GAME

- Armadillo Does Christmas is a 4 row by 5 reel, 25 lines game paying left to right featuring a variety of random features, a party spin bonus, and a trail bonus with collections and a top prizepot.
- The actual payout equals the sum of the dynamic payable values corresponding to each line won. Simultaneous or coinciding wins are added.

WILD

-  The Wild substitutes for all symbols except for the Bonus symbol .

INSTANT WIN

At the beginning of each spin, there is a chance of triggering the following features before the reels stop spinning:

- Random Wilds – Random positions on the reels are substituted with wild symbols. From 1 to 4 wilds can be awarded with each trigger.
- Wild Reel – Every position on randomly selected reels are substituted with wild symbols. From 1 to 3 wilds can be awarded with each trigger.
- Colossal Reels – Randomly selected adjacent reels will fuse together. The fused reels spin larger images on the reels. Every position that the larger image occupies counts as an individual 1x1 symbol on the reels for determining wins after the reels stop. Fused reels range from creating 2x2, 3x3, or 4x4 big symbols during the feature.
- Random Multiplier – A random multiplier of 2x, 3x, 4x, or 5x is displayed at the beginning of the spin and applies to all line wins.





Furthermore, after each reel spin, the following features may also be triggered:

- Symbol Upgrade – All of the lower symbols chosen at random that are visible on the reels are upgraded to a randomly selected higher-paying symbol. The number of symbols upgraded equals the number of the lower symbols chosen that are on the reels. For example, if the lower symbol chosen is the spade, and there are 4 spades on the screen, 4 symbols are upgraded.
- Instant Win – Awards a random credit amount from 1x to 200x.

TRAIL BONUS COLLECTIONS

The collected boosters and features are specific to each bet level and changing the bet level will restore the previously stored symbols in the trail bonus collections meter.

During the base game, special symbols are collected to enhance the trail bonus as follows:






-  **Hearts** – Every 4 hearts collected during the base game on a bet level accumulates an extra heart. A maximum of 3 hearts can be collected per bet level. If the Armadillo lands on an ice hole to fall into the water, a heart is used up and the Armadillo will continue the bonus. If the Armadillo lands on a hole in the ice and falls with no hearts remaining, the bonus ends.
-  **Christmas Tree and Presents** – Christmas presents collected increase the pay when landing on a Christmas tree in the trail bonus. If no presents have been collected when entering the trail bonus, landing on the Christmas tree awards 10x when the armadillo lands on it. For each present collected at a bet level during the base game, this initial 10x win amount is increased by an additional 5x bet award up to a maximum total of 60x award for landing on the tree after 10 or more presents are collected.
-  **Christmas Stocking and Candy Canes** – Every 4 candy canes collected increase a multiplier applied to the Christmas stocking award. The multiplier starts at 1x and is capped at 5x after 16 or more candy cane symbols are collected in the base game for the current bet level.
-  **Super Skis** – One of the spaces on the trail bonus is occupied with super skis, which collects the awards of all coins the armadillo passes by at a 1x multiplier.

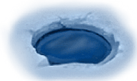

TRAIL BONUS



- 3 Bonus Symbols trigger the trail bonus. There are three different trail bonus board map configurations. When starting the bonus, one of the three board maps are chosen randomly with equal odds. The positions of the items on each board map are different, and the 2000x prizepot is at the end of the map for all three options.
- During the trail bonus, the Armadillo begins at the start of a game board with a trail of spaces each with an award, feature, or holes in the ice. A random number from 1 to 6 displayed indicates the number of spaces the Armadillo moves rightward, landing on the spaces on the trail again and again like in a board game.

The following items on the game space include:

-  **Coins** – Awards credit amounts displayed on the space. Credit amounts range from 1x – 200x.
-  **Back x Spaces** – The player will be moved back a random amount of spaces randomly chosen from 1 to 6.
-  **Super Skis** – The next move after landing on this item collects all awards the armadillo passes.
-  **Christmas Stocking** – Awards all coins that are within 1, 2, or 3 positions from this item.
-  **Christmas Tree** – Landing on the Christmas tree awards 10x plus an additional 5x for each present under the tree up to a maximum of a 60x award.

-  **Ice Hole** – Landing in an ice hole will end the bonus unless the Armadillo has accumulated a heart in which case an accumulated heart is lost and the trail bonus continues.
-  **Trail Prizepot** – Trail completion prize of 2000x bet if you make it to the end of the trail.

PARTY SPIN



- Collect 4 Whiskey Symbols to trigger the Party Spin.
- After the 4th Whiskey symbol is collected at the same bet level, the reels re-spin for free as the armadillo awards four of the base game random features all on this same single party spin.

BUY BONUS

- Press the Buy Bonus button to enter the bonus buy confirmation screen.
- Choose the stake of the bonus and select one of the three options to confirm the corresponding bet and automatically enter the Trail Bonus.

GAME RTP

- Theoretical payout is 94.17%.
- Malfunction in the game voids all pays.
- Game version 1.0.0

PAYTABLE

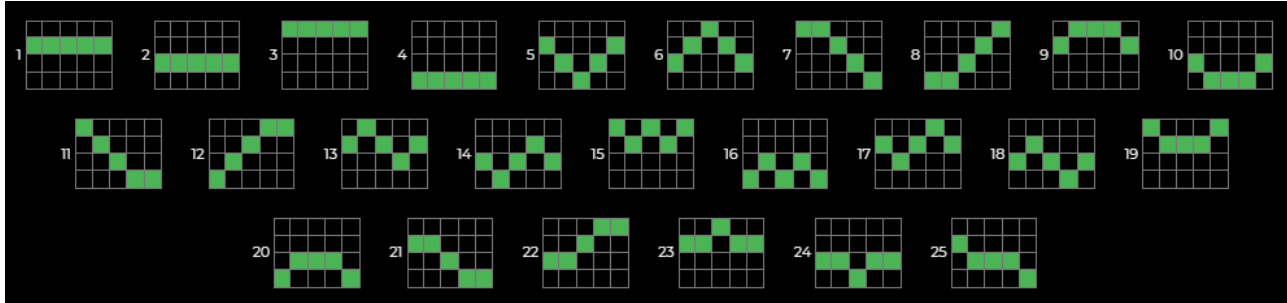
INSTANT WIN



- Awards a random credit amount from 1x to 200x.

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| | | | | 5 € 2.40 4 € 0.80 3 € 0.32 | | | | |
|  |  | |  | 5 € 1.60 4 € 0.48 3 € 0.24 |  |  | | |
| 5 € 2.40 4 € 0.80 3 € 0.32 | 5 € 2.00 4 € 0.60 3 € 0.28 | | | | 5 € 1.20 4 € 0.40 3 € 0.20 | 5 € 0.48 4 € 0.20 3 € 0.12 | | |
|  |  | |  | 5 € 0.20 4 € 0.08 3 € 0.04 |  |  | | |
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LINES



- 25 fixed lines paying left to right.
- Simultaneous or coinciding wins on different lines are added.
- Only the longest matching combinations per winning line is paid.
- Each line pays out the longest winning combination per line.
- The Paylines are evaluated left-to-right on adjacent reels starting on the leftmost reel according to the paytable.