



SPEARHEAD LTD

# TEUTOBURG

## Game Rules

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## Teutoburg – game rules

### Version history

| Version | Date       | By | Changes                          |
|---------|------------|----|----------------------------------|
| 0.1     | 18/02/2020 | KC | First draft                      |
| 0.2     | 18/05/2020 | KC | Updated for revised maths design |
| 0.3     | 17/07/2020 | KC | Updated for final QA             |
| 0.4     | 18/08/2020 | TC | Updated for certification        |

## Teutoburg – game rules

**Teutoburg** is a video slot specifically designed for the German gaming market with a theme based on the epic defeat of three Roman legions by the Germanic Tribes in The Battle of Teutoburg. The game offers wins of over 16,000x your bet.

Return To Player (RTP): **96.07%**

### GAME RULES

- Teutoburg is a 5x3 reels slot game with a free spins bonus game.
- There are 9 fixed pay lines, paying left-to-right.
- There are 13 symbols, 6 high-paying, 4 low-paying, a Mystery Symbol, Wild and a Scatter.
- The bet level is set using the BET LEVEL selector.
- The line bet is the total bet value divided by 9 lines.
- AUTOPLAY automatically plays the game for the selected number of rounds.
- Winning combinations and payouts are made according to the Paytable.
- The game pays any combination of consecutive symbols from the furthermore left reel to the furthestmost right one, except the Scatter symbol.
- Only the highest matching combinations per payline is paid
- Simultaneous or coinciding wins on different paylines are added and paid.
- Freespins are paid according to the bet amount prior to entering Freespins Mode.
- Payline wins are multiplied by bet per line.
- Scatter wins are multiplied by the total bet.

### GAME FEATURES

#### Wild Symbol

- All reels can contain the wild symbol which substitutes for any symbol except the Scatter.

#### Scatter Symbol

- All reels can contain Scatter symbols.
- Pays out if two, three, four or five instances of the symbol land anywhere on the panel.
- 2 Scatters landing anywhere on the panel will trigger the Forest Mystery feature.
- 3, 4 or 5 Scatters landing anywhere on the panel will trigger the free spins bonus feature.
- Scatter wins and payline wins are added.

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### Forest Mystery feature

- In the base game, the Forest Mystery feature is randomly triggered.
- 2, 3 or 4 mystery symbols will be placed on to the reels. These will all then transform into the same German or Roman symbol. The mystery symbol does not turn into low-paying, Wild and Scatter symbols.
- The reels will then be evaluated, and any wins paid unless the Ambush feature is subsequently triggered (see *Ambush Feature*, below).
- In the freespins game, every spin will start with a fixed number of mystery symbols. This will be either 2, 3 or 4 and is determined by triggering freespins with either 3, 4 or 5 Scatters.
- The number of mystery symbols in freespins will increase if the player retriggers freespins. This will increase by either 1, 2 or 3 and is determined by retriggering freespins with either 3, 4 or 5 Scatters.
- Up to 15 Mystery Symbols can be present, occupying all symbol positions, but only in positions not occupied by Wilds or Scatters.

### Ambush feature

- The Ambush feature happens if any Forest Mystery Symbol converts to a German symbol that is then also in a position to 'attack' an adjacent Roman symbol.
- In this case, any 'ambushed' Roman symbols are converted into the same German symbol as the mystery symbol, according to the following rules:
  - A German Cavalry symbol attacks any Roman symbols that are diagonally adjacent to it, thus converting up to 4 other symbols.
  - A German Infantry symbol attacks any Roman symbols that are above or below it, thus converting up to 2 other symbols.
  - A German Archer symbol attacks any Roman symbols that are to the left or right of it, thus converting up to 2 other symbols.
- In addition, should any single Roman symbol be ambushed by more than one transformed mystery symbol that transformed into a German symbol, then it becomes a multiplying wild according to the following rules:
  - Two attacking symbols create a 2X Wild
  - Three attacking symbols create a 3X Wild
  - Four attacking symbols create a 5X Wild
- The Ambush feature is only triggered if the resultant, modified reels generate a total win greater than the original, unmodified reels.

### Freespins

- Win 8, 10 or 15 free spins with any 3, 4 or 5 Scatter symbols respectively in the base game.
- Free spins can also be re-triggered: win an extra 3, 4 or 5 free spins with any 3, 4 or 5 Scatter symbols respectively.
- The total number of free spins is limited to 60. If 3 or more Scatters land on the reels after this, then Scatter wins are paid but no more free spins awarded.

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### Gamble Ladder

- The ladder gamble can be entered by clicking the ladder gamble button after a win.
- The player's stake (win from normal game) dictates their starting position on the ladder
- The player can gamble their win by clicking the gamble button with the ladder symbol.
- In case of a win, you will land on the highlighted step above your current one, in the case of a loss, on the highlighted lower one.
- Players can choose to collect an amount equal to the current highlighted step minus the lower step; the rest remains available as the new Gamble Amount and can still be gambled.
- Where the player enters the gamble feature with a stake that is not a value on the ladder, then the probability of winning or losing is proportional to the gamble amount, and the gamble win.
- The maximum cap value for gamble is 150.00 if the starting win amount is <150 and 30,000.00 if the starting win amount is >=150.







### Card Gamble

- The card gamble can be entered by clicking the card gamble button after a win.
- The player can gamble their win by clicking on a suit colour (red or black) or a suit symbol (hearts, spades, clubs or diamonds).
- The game will then reveal a random card.
- In the case of a suit colour gamble, if the player's choice matches the colour of the revealed card then they win double their bet.
- Picking either a Red or Black card, there is a 50/50 chance of winning.
- In the case of a suit symbol gamble, if the player's choice matches the suit symbol of the revealed card then they win quadruple their bet.
- The history shows the last 5 cards to be drawn of the current gamble game.
- Players can choose to collect their winnings or to gamble it again.
- If the player's choice is incorrect, the gamble amount will be lost and the game is finished, returning the player to the main slot game.
- The card gamble option is available when the 4x the current game round win amount is less than or equal to a maximum of 30,000
- The maximum win for Card Gamble is the amount <= 30,000. If any further win in the card game could possibly exceed this value then the card gamble game will end.




It is not possible to move between the card and ladder gamble features. When the player has selected either of the gamble options they must either gamble their base game winnings in that chosen gamble feature or collect their winnings.

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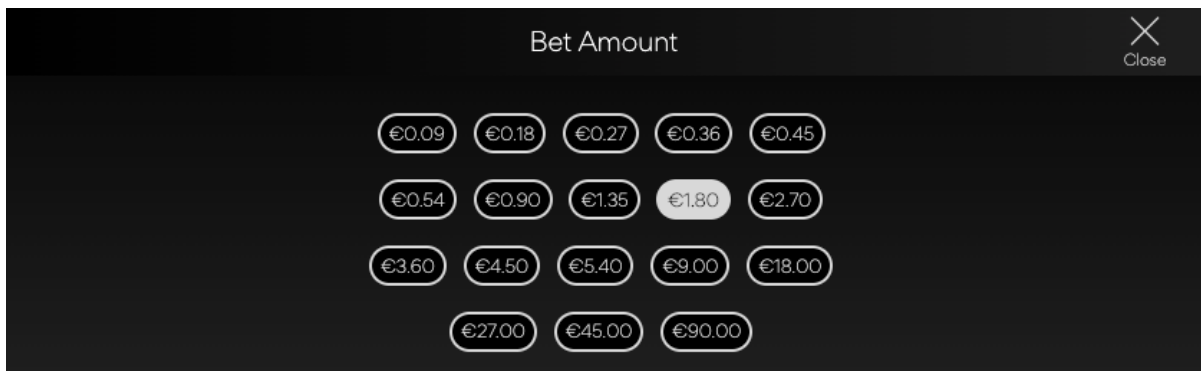
### GAME FUNCTIONS

|   |  |
|---|--|
|    | <p>SPIN BUTTON</p> <p>Click to start a game round at the current bet value.</p>  |
|    | <p>SPIN BUTTON (DURING SPIN)</p> <p>Click to rapidly stop the reel animations or any win animations. This does not stop autoplay.</p>  |
|   | <p>AUTOPLAY BUTTON</p> <p>Click to open the autoplay pop-up menu.</p>  |
|  | <p>AUTOPLAY BUTTON (WITH AUTOPLAY ACTIVE)</p> <p>The number displays how many autoplay spins remain. Click to stop autoplay.</p>   |
|  | <p>BET AMOUNT BUTTON</p> <p>Click to open the bet amount pop-up menu.</p>  |
|  | <p>LADDER GAMBLE BUTTON</p> <p>Click to gamble on the gamble ladder.</p>   |
|  | <p>SPLIT BUTTON</p> <p>Click to collect an amount equal to the current highlighted step minus the lower step (Split is only available for Gamble Amounts that correspond to the exact value presented on the gamble ladder).</p> |

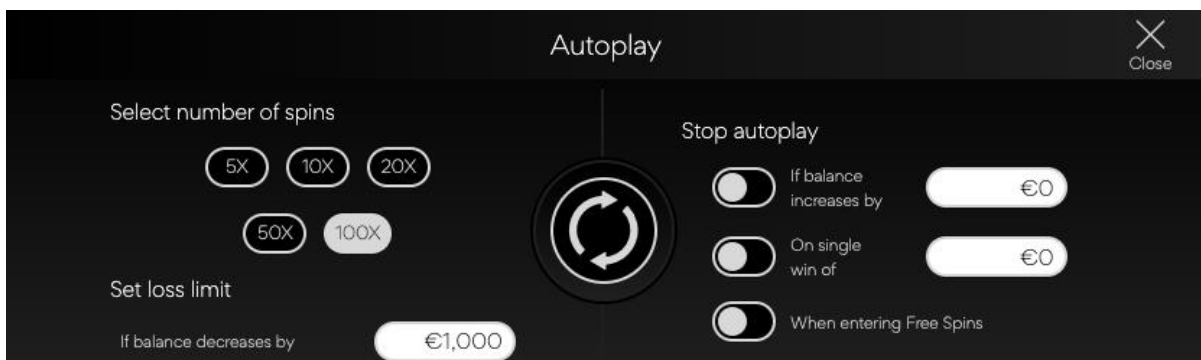
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|   |   |
|---|---|
|  | <p><b>TAKE WIN BUTTON</b></p> <p>Click to take winnings and have them added to the balance.</p> |
|  | <p><b>MENU BUTTON</b></p> <p>Click to open the settings, payable and game rules.</p>            |
|  | <p><b>AUDIO BUTTON</b></p> <p>Click to toggle all audio on/off.</p>                             |

### POP-UP MENUS



The bet amount pop-up menu displays all available bet amounts. The currently-selected amount is highlighted white. If the player clicks on a different amount, the menu is then hidden and the newly-selected bet amount is now displayed in the main game screen. The player can also click on the 'Back' icon, to return to the main game screen without making any changes to the bet amount.



The autoplay pop-up menu allows the player to select a number of spins to autoplay. To do so, the player clicks on one of the available spin number options. This button will then

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highlight white. The player must then set a loss limit (must be greater than 0) and then click on the spin button to confirm their intention. The menu is then hidden and the player is returned to the main game screen, with autoplay active.

Gamble is not available during autoplay, however, the player may opt to gamble any winnings awarded on the final spin.

The player may also choose to set optional conditions to automatically stop autoplay. These include:

- Stop autoplay on a single win of a player-stipulated value.
- Stop autoplay if the balance increases by the amount the player specifies.
- Stop autoplay upon entering free spins

Note: If you are disconnected while playing, all autoplay settings will return to default when you reload the game.

### GAME SETTINGS AND REGULATORY

#### Current time

The game client shows the current time at all times (in the bottom left of the screen). The time is acquired from the player's computer or device system clock.

### ADDITIONAL INFORMATION

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.