

FRUIT SLOTS™

GAME RULES

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CONFIDENTIALITY	Proprietary

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CHANGELOG

VERSION	DATE	WHO	CHANGE SUMMARY
0.1	08/11/2018	PN	Document created
0.2	202/01/2019	KC	Changes for EN certification

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1.0 DOCUMENT SCOPE

The contents of this document serve to accurately describe the form, function, and characteristics of the game known as *Fruit Slots*™.

2.0 GAME RULES

Fruit Slots™ is a video slot with an Asian gaming house theme. The game features selective bets on symbols, free spins and multipliers.

Before any spin, the player is able to bet on one or more symbols. On the completion of a spin one symbol (the paying symbol) will be illuminated.

The cash payout will depend on the amount of coins bet on that symbol, the coin value and the symbol or board multiplier (see *Section 3.0, Paytable*).

Autoplay automatically plays the game with the selected number of rounds.

2.1 GAME MECHANICS

The game is played on a board, where all the symbols are displayed in fixed positions in a ring pattern.

Before a spin the player chooses the symbol or symbols that they want to bet on, and also the number of coins to bet on each of these symbols. Once the player hits the spin button a highlight will travel around the board in a clockwise direction for approximately three seconds. When the spin stops, the highlight will land on one symbol. This will be the paying symbol.

The subsequent spin rotation will start from that board position.

2.2 GAME FEATURES

- Bet selection
 - Players choose the symbols to bet on and how many coins to bet on each
 - The payout multiplier is displayed for each symbol
 - The player can select between 5 and 100 coins (in 5 coin increments) to bet on any single symbol.
 - The total possible bet value for the spin is equal to the sum of the coins bet for all symbols multiplied by the coin value.

- Free spins:
 - If the highlight stops on one of the two board positions where “Free Spin” is displayed, no game result is displayed. Instead, a re-spin starting from that board position automatically commences after a short delay.
 - If the “Free Spin” symbol is selected again, another re-spin is awarded.

- Multipliers:
 - Symbol multiplier: Every symbol has a unique payout multiplier ranging from X5 to X100
 - Board Multipliers: These have a win multiplier of x2 or x50 alongside one of the regular symbols.

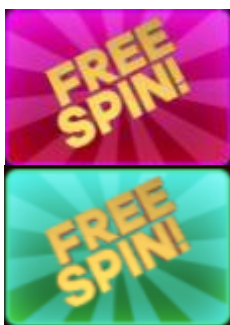
3.0 PAYTABLE




3.1 SYMBOLS

There are 18 symbols in Fruit Slots™:

- Free Spin
- Symbols with board multiplier
- Symbols without board multiplier






FREE SPIN



SYMBOL	NAME	MULTIPLIER
	Bar	100x
	Bar x50	50x
	Seven	40x

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	Star	30x
	Watermelon	20x
	Bell	20x
	Lemon	15x
	Orange	10x
	Apple	5x
	Seven x2	2x
	Star x2	2x

	Watermelon x2	2x
	Bell x2	2x
	Lemon x2	2x
	Orange x2	2x
	Apple x2	2x

4.0 GAME FUNCTIONS

4.1 USER INTERFACE

The table, below, describes the behaviour of the user interface buttons in the game.

BET LEVEL	DESKTOP	MOBILE
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Desktop: Bet Level is shown in the display. Click on the '+' button to increase the bet level. Click on the '-' button to reduce the bet level



Mobile: Click to open the bet level pop-up menu



CLEAR ALL BETS BUTTON

DESKTOP

MOBILE

Click to clear all bets



SETTINGS HAMBURGER MENU

DESKTOP

MOBILE

Click to open the settings, paytable and game rules



AUDIO BUTTON

DESKTOP

MOBILE

On desktop, click to toggle all audio on/off.

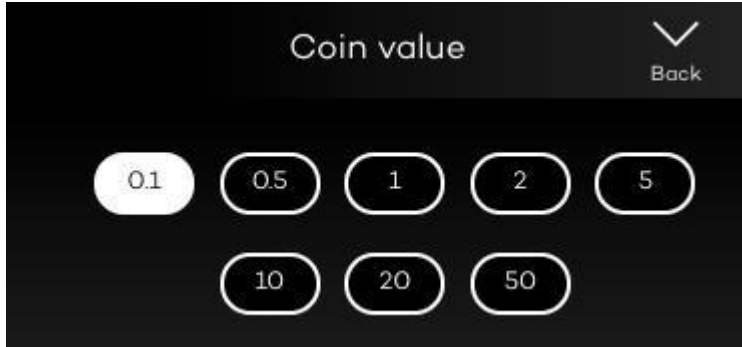
On mobile, option available via menu.



n/a

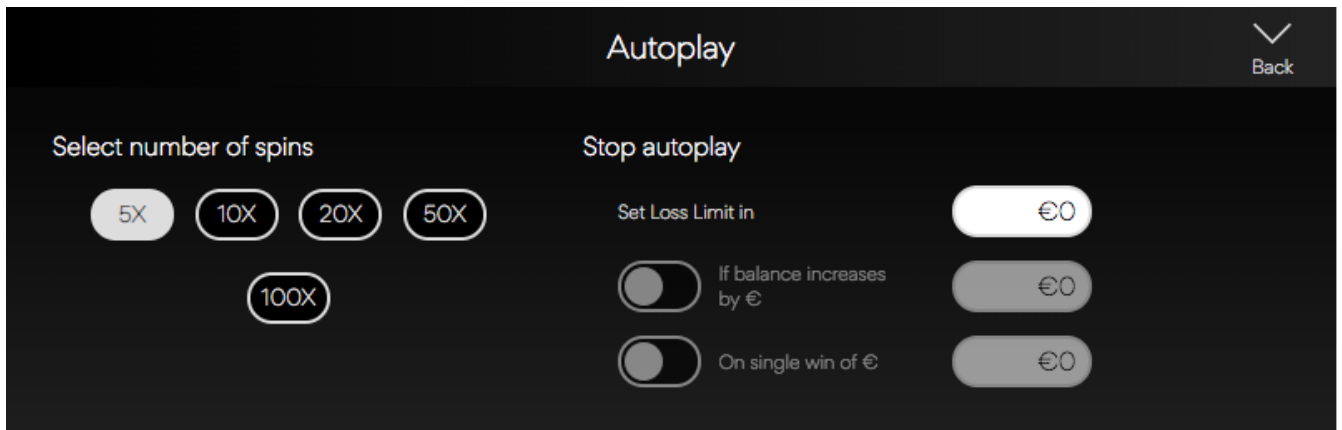
4.2 POP-UP MENUS

Coin Value (Mobile)



The coin value pop-up menu displays all available coin values. The currently-selected value is highlighted white. If the player clicks on a different value, the menu is then hidden and the newly-selected coin value is now displayed in the main game screen. The player can also click on the 'Back' icon, to return to the main game screen without making any changes to the coin value.

Autoplay



The autoplay pop-up menu allows the player to select a number of spins to autoplay. To do so, the player clicks on one of the available spin number options. This button will then highlight white. The player must then set a loss limit (must be greater than 0) and then click on the spin button to confirm their intention. The menu is then hidden and the player is returned to the main game screen, with autoplay active.

The player may also choose to set optional conditions to automatically stop autoplay. These include:

- Stop autoplay on a single win of a player-stipulated value.
- Stop autoplay if the balance increases by the amount the player specifies.

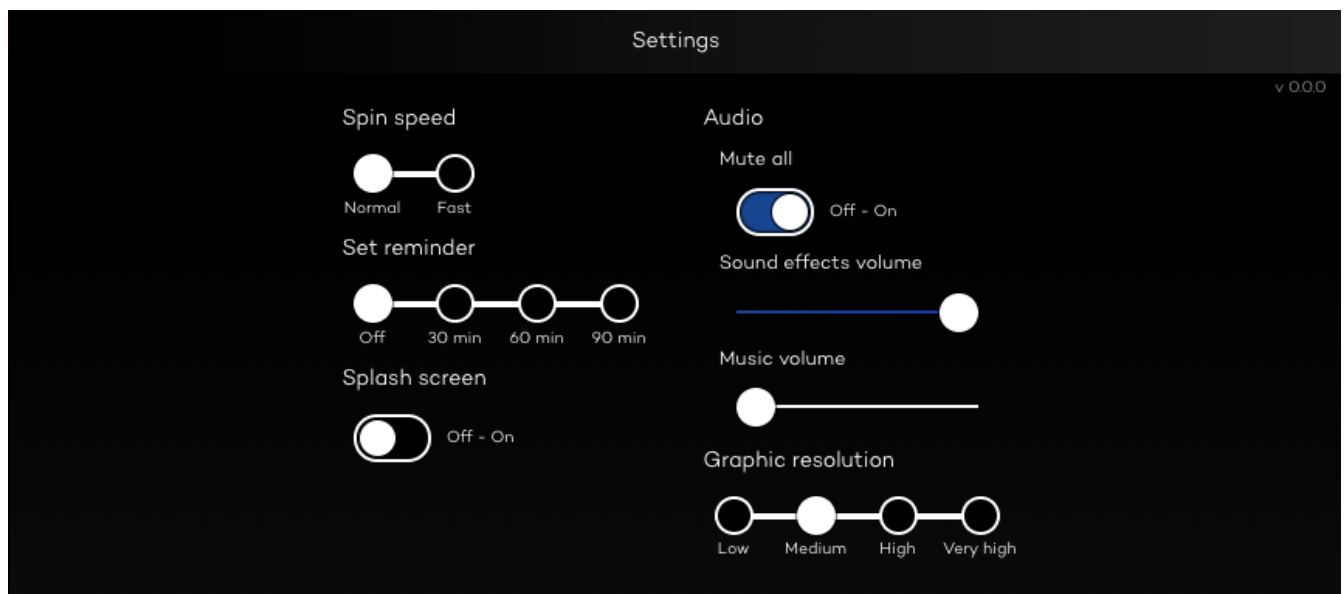
- Stop autoplay upon entering free spins

Note: If you are disconnected while playing, all autoplay settings will return to default when you reload the game.

Clicking on the settings hamburger icon on the main game screen allows the player to access:

- The settings menu
- The paytable
- The game rules

Settings menu



The settings menu allows the player to:

- Switch between normal and fast spin speed.
- Set a timed reminder (the 'Reality Check').
- Set whether the splash screen should show on loading.
- Mute all audio
- Change music volume.
- Change sound effects volume.
- Change graphic resolution

When played in a mobile browser, the game settings also include an option to modify the orientation of some aspects of the UI for left, right or centre viewing. This includes the spin, bet level and autoplay buttons on the main game screen, and also some aspects of the settings pop-up menu.

5.0 GAME SETTINGS & REGULATORY

5.1 CURRENT TIME

The game client shows the current time at all times (in the bottom left of the screen). The time is acquired from the player's computer or device system clock.

5.2 REALITY CHECK

In case that the operator does not provide this functionality, the player can choose to set a reminder for 30, 60 or 90 minutes from the settings menu.

To access this, the player:

1. Clicks/taps on the 'setting hamburger' icon.
2. The settings, paytable, game rules and close icons pop up from the bottom of the screen. On mobile, the home and mute buttons are also visible.
3. The player clicks/taps on the settings icon.
4. The settings pop-up menu is displayed.
5. Under 'Set Reminder', the player can select one of three possible options are enabled (30, 60 and 90 minutes).
6. The player clicks/taps on 'Close' to return to the game.
7. If the player is still playing after their chosen interval has been reached, then a pop up is displayed with a text reminder and the stated time interval. The popup screen contains:
 - a. Notice of selected reminder time interval having been reached
 - b. Link to return to the game
 - c. Link to exit the game

5.3 ADDITIONAL INFORMATION

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.

6.0 GAME VERSIONS

Game ID: FruitSlots

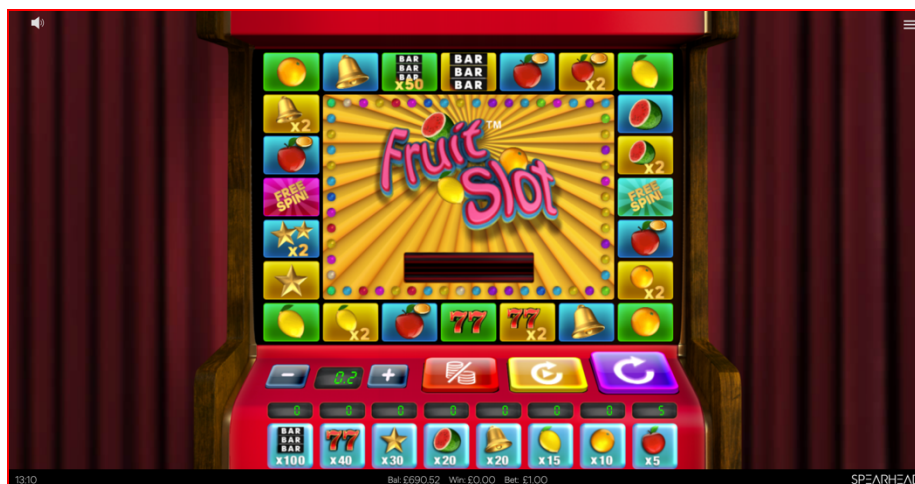


Fig 1: Desktop game screen

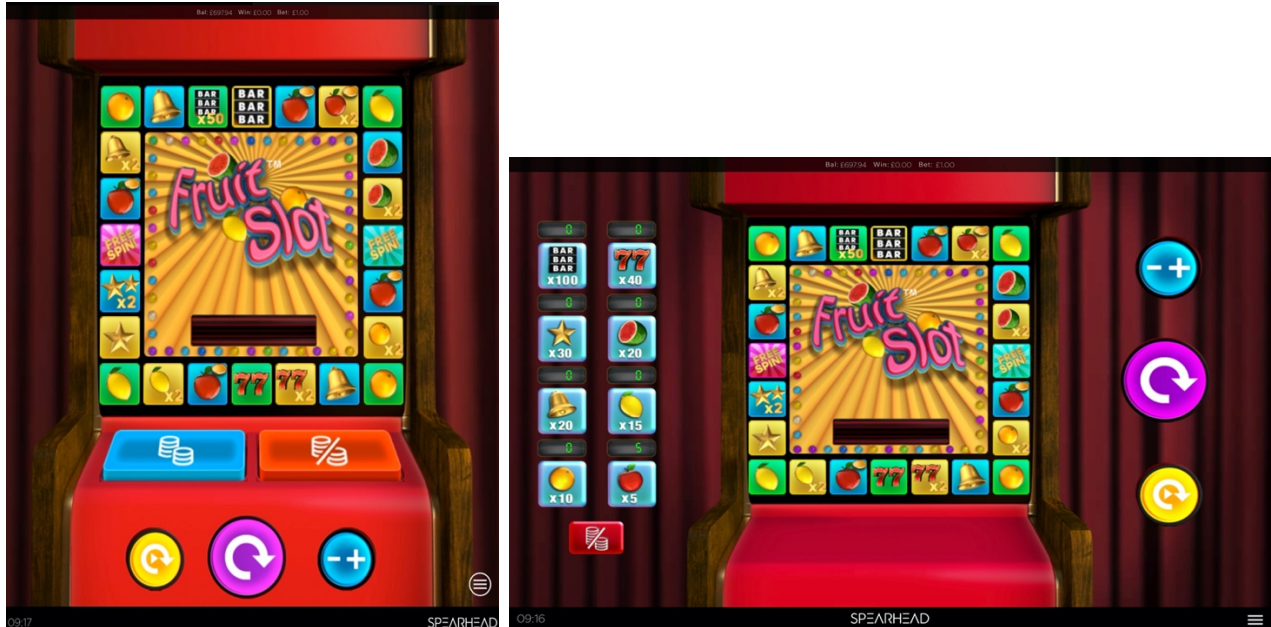


Fig 2 & 3: Mobile portrait & landscape game screens

7.0 MATH MODEL

NUMBER OF REELS:	n/a
NUMBER OF COINS:	10
NUMBER OF PAYLINES:	n/a
DENOMINATIONS:	0.01, 0.05, 0.10, 0.20 , 0.40, 0.60, 0.80, 1.00
MINIMUM BET***	0.05
MAXIMUM BET***:	100 (per symbol)
MAXIMUM EXPOSURE***:	10,000
VOLATILITY:	Low to High depending on the chosen symbol

DEMO GAMEPLAY AVAILABILITY: Yes

- Maximum exposure is a hard limit enforced by the game platform
- A currency value is marked with asterisks (***) next to the caption in all tables.
- Values in **bold** can be changed by operator.
- Underlined and **bold** values are default settings when there is a limited set of options for a setting.
- All currency values relate to a currency multiplier of 1 which is accurate for EUR, USD, and GBP. For other currencies, another multiplier might be used. For example: SEK has currency multiplier 10. All values related to currency should thus be multiplied by 10 for SEK. I.e. 10€ = \$10 = £10 = SEK100.
- For denomination based games such as video pokers and slot machines, the maximum win is based on the maximum bet which is the coins x lines (hands) x max denomination. The max denomination is not always turned on by default, so the default maximum win may be lower than stated.

Return to player configurations

DEFAULT 96.85 %

8.0 TECHNICAL INFORMATION

NATIVE RESOLUTION	1920x1080
NATIVE ASPECT RATIO	16:9
TECHNOLOGY	JavaScript/HTML5
HTML5 CANVAS SUPPORT	YES
WEBGL SUPPORT	YES

DESKTOP BROWSER	YES
TABLET BROWSER	YES
MOBILE BROWSER	YES

9.0 ADDITIONAL INFORMATION

Translations of Game Terminology

Note: The following table is only applicable if you are playing in a language other than English.

ENGLISH TERM	TRANSLATED TERM
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