

Dark Joker Game Rules

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Version history

Version	Date	Ву	Changes
0.1	28/04/2020	KC	First draft

Dark Joker, is a 3x3 videoslot with a dark comic-style and high-octane gameplay. The game features 'Dark Joker Respins' and win multipliers of up to 10x.

Return To Player (RTP): 96.04%

GAME RULES

- There are 5 fixed pay lines, paying left-to-right.
- There are 9 symbols, 3 high-paying, 5 low-paying, and a Wild.
- The bet level is set using the BET LEVEL selector.
- AUTOPLAY automatically plays the game for the selected number of rounds.
- Winning combinations and payouts are made according to the Paytable.
- Only the longest matching combination per symbol is paid.
- Simultaneous or coinciding wins on different paylines are added.

GAME FEATURES

Dark Joker Wilds

- The Dark Joker symbol is a Wild and substitutes for all other symbols

Dark Joker Respins

- This is a single, free re-spin of one reel which is triggered when stacked symbols (including one or more wilds) show on any two reels, and when there are no winning paylines.
- The two reels with stacked symbols remain in place during the re-spin, the third reel respins.
- If it is possible for two different reels to re-spin, then the reels that will generate the largest win will remain in place!

Win Multiplier Wheel

- The Win Multiplier Wheel is triggered if all three reels contain the same stacked symbols (including Wilds).
- The wheel is displayed and a win multiplier value is randomly selected.
- The initial win is then multiplied by the selected win multiplier value.

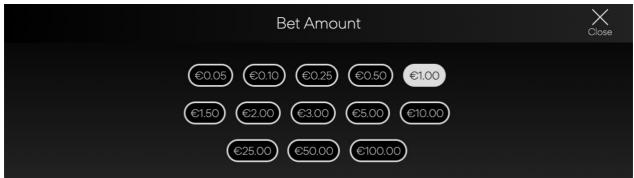
GAME FUNCTIONS





POP-UP MENUS

Bet Amount



The bet amount pop-up menu displays all available bet options. The currently selected amount is highlighted white. The player can also click on the 'Close' icon, to return to the main game screen without making any changes to the bet amount.

Autoplay



The autoplay pop-up menu allows the player to select a number of spins to autoplay. To do so, the player clicks on one of the available spin number options. This button will then highlight white. The player must then set a loss limit (must be greater than 0) and then click on the spin button to confirm their intention. The menu is then hidden and the player is returned to the main game screen, with autoplay active.

The player may also choose to set optional conditions to automatically stop autoplay. These include:

- Stop autoplay on a single win of a player-stipulated value.
- Stop autoplay if the balance increases by the amount the player specifies.

Note: If you are disconnected while playing, all autoplay settings will return to default when you reload the game.

GAME SETTINGS AND REGULATORY

Current time

The game client shows the current time at all times (in the bottom left of the screen). The time is acquired from the player's computer or device system clock.

Reality check

In case the operator does not provide this functionality, the player can choose to set a reminder for 30, 60 or 90 minutes from the settings menu. To access this, the player:

- Clicks/taps on the 'setting hamburger' icon.
- The settings, paytable, game rules, and close icons pop-up from the bottom of the screen. On mobile, the home and mute buttons are also visible.
- The player clicks/taps on the settings icon.
- The settings pop-up menu is displayed.
- Under 'Set Reminder', the player can select one of three possible options are enabled (30, 60 and 90 minutes).
- The player clicks/taps on 'Close' to return to the game.
- If the player is still playing after their chosen interval has been reached, then a pop-up is displayed with a text reminder and the stated time interval. The pop-up screen contains:
 - Notice of selected reminder time interval having been reached
 - o Link to return to the game
 - o Link to exit the game

ADDITIONAL INFORMATION

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.