



Spicy Fruits

Game Rules

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Spicy Fruits – Game Rules

Version history

Version	Date	Author	Notes
0.1	3/8/21	DBS	Initial version
0.2	4/6/21	DBS	Updated Game Settings screenshot
0.3	4/8/21	DBS	Text adjustments

Spicy Fruits – Game Rules

Spicy Fruits is a 5x3 slot with 10 fixed paylines, featuring an expanding wild respin and win bonus.

Return to Player (RTP): **96.01%**

GAME RULES

- There are 9 symbols, 4 high-paying, 4 low-paying, and a Wild.
- The bet level is set using the TOTAL BET selector
- AUTOPLAY automatically plays the game for the selected number of rounds.
- Winning combinations and payouts are made according to the Paytable.
- The line bet is the total bet value divided by 10 lines.
- The game pays any combination of consecutive symbols from the furthestmost left reel to the furthestmost right one and any combination of consecutive symbols from the furthestmost right reel to the furthestmost left one.
- Only the highest matching combination of each symbol type per line is paid.
- Only one matching combination of each symbol type per line is paid.
- Simultaneous or coinciding wins on different paylines are added and paid.
- Payline wins are multiplied by bet per line.

WILD


- The PEPPER symbol will expand vertically on any reel after which all winning combinations involving the PEPPER symbols will be paid.
- PEPPER substitutes for any symbol.
- Reels 2, 3, and 4 can contain a PEPPER symbol.

GAME FEATURES











Respin and Win Feature

- Whenever one or more PEPPER appear on the reels and expand, all current wins are paid.
- All remaining reels will spin again and pay per the paytable.
- Respins are played with a different set of reels than base game.
- Respins stop when no new additional PEPPER appear on the reels.

GAME FUNCTIONS

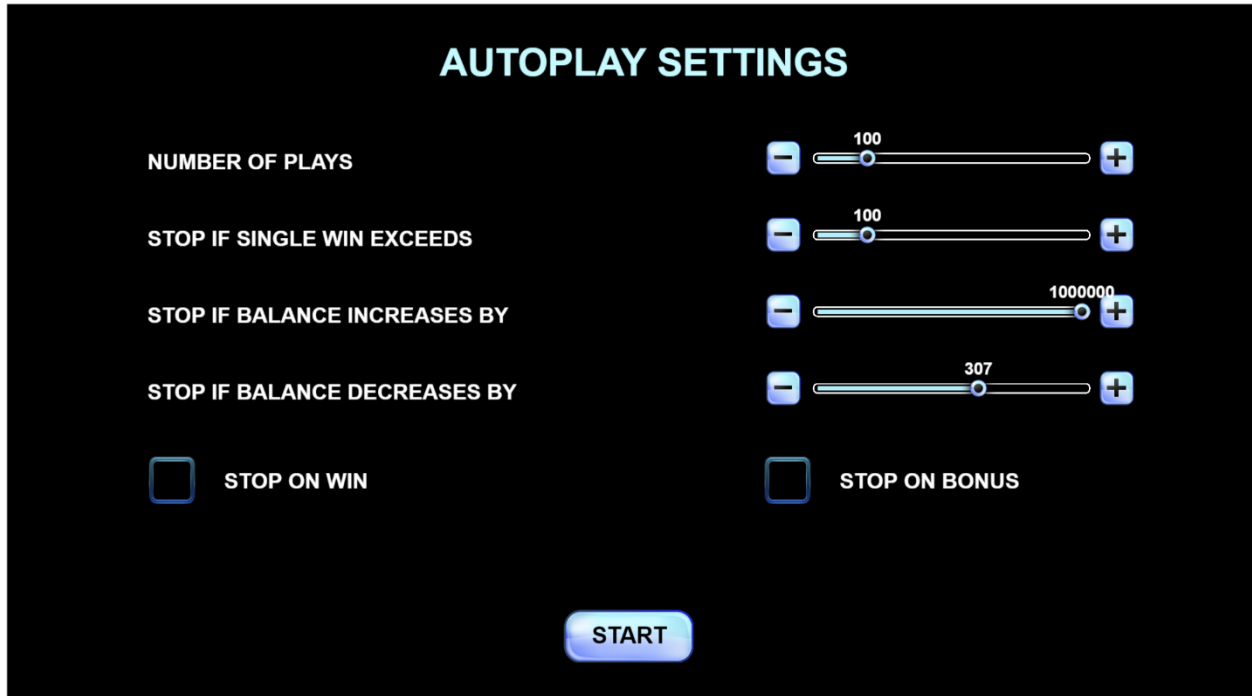
	SPIN BUTTON Click to start a game round at the current bet value.
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	<p>SPIN BUTTON (DURING SPIN)</p> <p>Click to rapidly stop the reel animations or any win animations. This does not stop autoplay.</p>
	<p>SPIN BUTTON (WITH AUTOPLAY ACTIVE)</p> <p>The number displays how many autoplay spins remain.</p>
	<p>AUTOPLAY BUTTON</p> <p>Click to open the autoplay pop-up menu.</p>
	<p>AUTOPLAY BUTTON (WITH AUTOPLAY ACTIVE)</p> <p>Click to stop autoplay.</p>
	<p>INFO BUTTON</p> <p>Click to open the payable and game rules.</p>
	<p>MENU BUTTON</p> <p>Click to open the settings.</p>
	<p>AUDIO BUTTON</p> <p>Click to set the volume level.</p>
<p>BALANCE</p> 	<p>BALANCE</p> <p>Displays balance in coins.</p>
<p>WIN</p> 	<p>WIN</p> <p>Displays current game win.</p>
<p>TOTAL BET</p> 	<p>TOTAL BET</p> <p>Click "+" or "-" to change the total bet.</p>

POP-UP MENUS

Autoplay



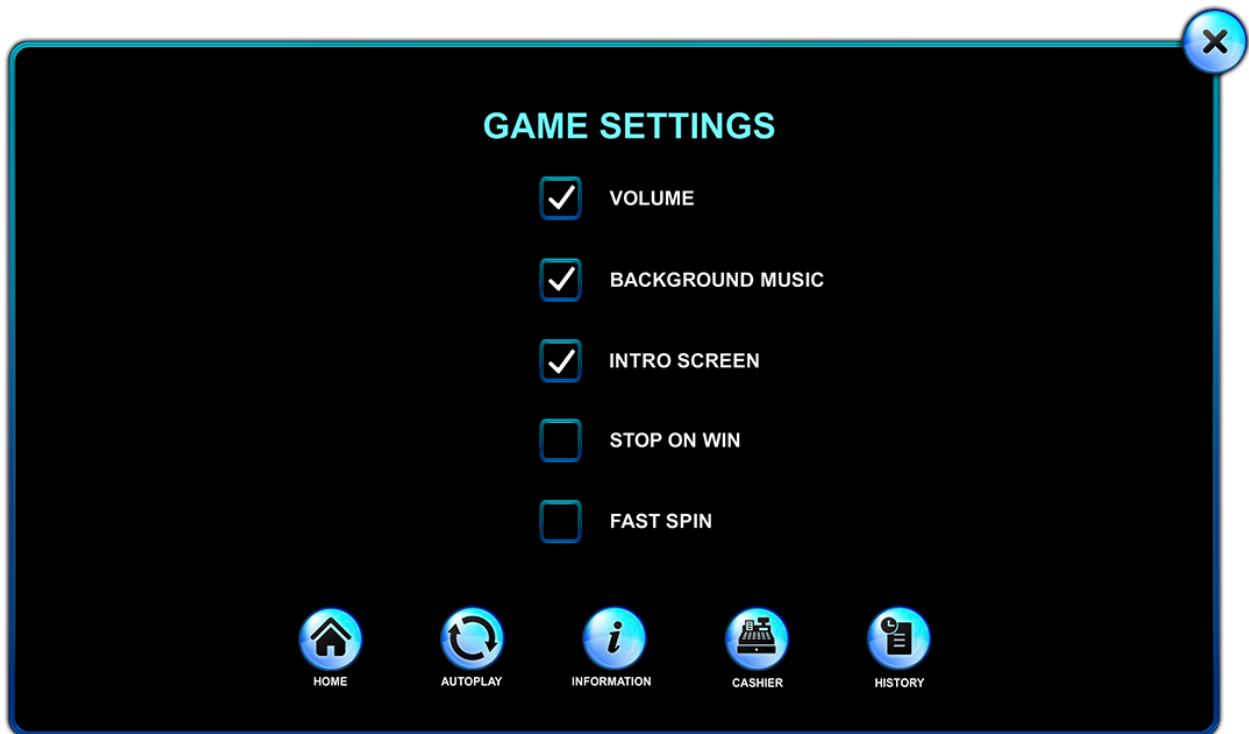
The autoplay pop-up menu allows the player to select a number of spins to autoplay at the current Total Bet. To do so, player changes Number of Plays to the desired value. The player must then set a loss limit (must be greater than 0) and then click on the START button to confirm their intention. The menu is then hidden, and the player is returned to the main game screen, with autoplay active.

The player may also choose to set optional conditions to automatically stop autoplay. These include:

- Stop autoplay on a single win of a player-stipulated value.
- Stop autoplay if the balance increases by the amount the player specifies.
- Stop autoplay upon entering free spins.

Note: If you are disconnected while playing, all autoplay settings will return to default when you reload the game.

GAME SETTINGS



Volume

Click to toggle all audio on/off

Background Music

Click to toggle base game background music on/off

Intro Screen

Click to toggle display of intro screen when entering the game on/off

Spacebar to Spin

Click to toggle ability to spin using the spacebar on/off

Fast Spin

Click to toggle always rapidly stop the reel animations or any win animations. This does not stop autoplay.

REGULATORY AND ADDITIONAL INFORMATION

Current Time

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The game client shows the current time at all times. The time is acquired from the player's computer or device system clock.

Additional Information

The following processes may be subject to the terms and conditions of the gaming site.

- The process of managing unfinished game rounds.
- The time after which inactive game sessions are automatically ended.

In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.

<MAX_WIN> is the maximum win from a single game. If maximum win is attained during gameplay, the game will terminate and the maximum win will be awarded.